

JAMBOREE CLINIC INFORMATION

Seminars & Meetings - Each seminar will offer a door prize And Tickets for the Grand Prize Drawing Parents and Coaches are Welcome at Seminars

Bits & Biting: You didn't know there was this much to learn about bits!
Courses & Jumps: Walk a course with the clinicians, discussing how to ride individual jumps and the entire course.
Dressage Explained: The fundamentals of dressage.
Drill Teams: What is a drill team, how to start one, and why.
Easy Equitation: Analyze, understand, remember, ride the Tests & Patterns.
Entry Forms: Learn how to always be a Gold Star Exhibitor..
Farrier's Forum: Question & answer forum with the show's farrier.
Hauling Horses: Truck & Trailer Safety, Loading, Hauling..
Judging Teams: Learn what a youth judging team does, and how to form one.
Parent's Party: An open forum meeting for parents and coaches.
Pretty Picture: Show ring make-up and hair styles; taking care of yourself.
Show Braiding: Manes & tails; techniques and tips.
Show Clipping: Techniques, tips, how to care for your clippers and blades.
Show Grooming: Faces, feet, and a whole lot more; what it takes.
Trail Obstacles: Learn about the obstacles and how to negotiate them.

Dressage and Sport Horse Under Saddle

NOTE: Where clinics are listed I, II, III, IV, the following skill levels apply:
I: Riders of any skill level who are new to dressage
II: Riders showing in USDF Walk/Trot Tests A or B.
III: Riders showing in Training Level Tests 1 or 2.
IV: Riders showing in Training Level 3 or 4, or First Level and up.
Introduction to Dressage: For anyone who is thinking of trying dressage, here is your chance to come over and try it. Basics, rhythms and gaits.
NOTE ON SCHOOL MOVEMENTS: In the Clinic Chart these will be listed as Movements, rather than as School Movements.
School Movements Session A: corners, centerlines, and diagonals HXF & MXK (trot work).
School Movements Session B: circles, serpentines, half circles.
School Movements Session C: halt and salute, across the school, 15 meter circles. Lengthening.
Transitions Session A: walk- halt, walk-trot, directional changes (leg positioning).
Transitions Session B: trot- canter, canter- trot, in-gait transitions, tempo and rhythm.
Using Aids: Seat, legs, half-halts, rider position and effective use of aids.
How to Ride a Dressage Test: practical advice on improving the test and what the judge sees.
Practice Test Ride: riders are given practical critiques while riding a test of their choice (sign up in advance).
Dressage Equitation: How to ride a dressage equitation class – Balanced seat position basics.
Suitable for Dressage: How to ride a suitable class; gaits; required equipment.
Dressage Explained: non mounted seminar covering the fundamentals of dressage.
Sport horse Under Saddle: sessions in different time slots each session

Halter and Showmanship at Halter, Sport Horse In Hand

Halter and Showmanship, Sport Horse in Hand: Handlers of any skill level. Horses must be presented in a show halter, snaffle bridle or stable halter. Handlers should wear shoes in which they can run comfortably.

English Show Hack, Side Saddle, Native Costume

These clinics are for Advanced Riders only, with permission of the clinicians, after riding in a Hunter Pleasure or Country Pleasure Clinic. Be sure to ask! Safety requires you to be able to control the horse at the gallop. Location and time of these clinics will be available at the show office.

Trail

Trail: Riders of any level. Each rider will work individually based on their current skills. No more than two clinics per day, please.

Walk Trot, Novice, Walk Trot Canter Clinics Groups will be small.

Walk Trot 1: Riders are starting to learn to ride, are not cantering at home, and will not canter in the Clinics. Focus on establishing rider's basic skills and control of the horse, learning to post and guide a horse.
Walk Trot 2: Riders are not cantering at home, and will not canter in the Clinics. Focus on establishing rider's basic skills, improving control of the horse, improving posting, learning diagonals, and riding in a group.
Novice Rider: Riders are or may be cantering at home, and may – at the discretion of the clinicians - canter one at a time during the Clinics. Focus on improving rider's basic skills, controlling the horse.
Walk Trot Canter Rider: Riders are cantering at home, and will canter in smaller, controlled groups during the clinic. Focus WILL NOT be on having a horse in a suitable frame, but on improving rider's basic skills, controlling the horse at a canter in a group, ring position, and recognizing and understanding leads and diagonals.

Hunter, Country English or Western Pleasure, Equitation Clinics

Walk/Trot 10 & Under: These clinics are for riders who are planning to show in the Class "A" Walk/Trot 10 & Under Pleasure & Equitation Classes. Focus will be on having a horse in a suitable frame, and improving the rider's skills. Horses will not canter in these clinics.
Pleasure 1: Riders are very comfortable at the canter or lope in a group, and KNOW their leads and diagonals. (Riders who do not will be moved to the Walk Trot Canter Clinic.) Focus on understanding and establishing suitable gaits and frame. Hunter Riders will hand gallop.
Pleasure 2: Riders are confident at the canter or lope and hand gallop in a group. Focus on maintaining suitable gaits and frame.
Pleasure 3: Riders who are consistently winning blues at shows. Focus on fine tuning the horse.
Equitation 1: Riders are comfortable at the canter or lope in a group, and KNOW their leads and diagonals. (Riders who do not will be moved to the Walk Trot Canter Clinic.) Focus on understanding and establishing the rider's basic skills, seat, hands, and ability to control the horse. Tests & patterns will be simple. Hunter Riders will hand gallop.
Equitation 2: Riders are confident at the canter or lope and hand gallop in a group. Focus on maintaining the rider's skills, improving the seat, hands, and ability to control the horse. Tests & patterns will be average.
Equitation 3: Riders who are consistently winning blues at shows. Focus on fine tuning the rider and horse. Tests & patterns will be more complex.

Ground Rails, Cross Rails, Working Hunter Over Fences Equitation and Under Saddle will be covered in each clinic.

Ground Rails: Riders and/or horses with little or no experience; will walk and trot ground rails, trot Cavaletti, and may jump 6" Cross Rails in single lines, and very simple courses. Riders will not canter any jumps. Clinicians may move some riders from this group to the lower cross rails group. Equitation will focus on introducing the balanced seat, working in the 2-point position. Under Saddle will focus on understanding and establishing suitable gaits and frame.
Cross Rails: Riders and/or horses with some experience over jumps. They will walk, trot and canter ground poles, trot Cavaletti, and jump from 12" to 18" Cross Rails (depending on skill Level) set in single lines and in regular courses. Equitation will focus on establishing the seat and hands. Under Saddle will focus on maintaining suitable gaits and frame.
Working Hunter 1: Riders with experience on horses with experience. Riders will walk, trot and canter ground poles, trot Cavaletti, and jump from 18" to 2'. Courses will vary in type. Equitation will focus on improving the rider's seat and hands, and negotiating more complex courses. Under Saddle will focus on fine-tuning the horse.
Working Hunter 2: Riders with experience on horses with experience. Riders will walk, trot and canter ground poles, trot Cavaletti, and jump from 2' and up. Courses will vary in type. Equitation will focus on polishing the rider's seat and hands, and negotiating complex courses. Under Saddle will focus on fine-tuning the horse.